





The problems we're trying to solve...

Pedestrian experience



Narrow pavements and high kerbs



Car dominated streets and parking on both sides



Accessibility



Physical barriers sever key walking routes



Poor paving surfaces and water puddling



Inappropriate and poorly maintained street furniture

Wayfinding & Storytelling



Not enough signage to tell Leominster's story



Lack of wayfinding signage at important junctions



Dark and uninviting passageways

Activity / spaces



Empty units



Car dominated civic spaces



Underused public areas